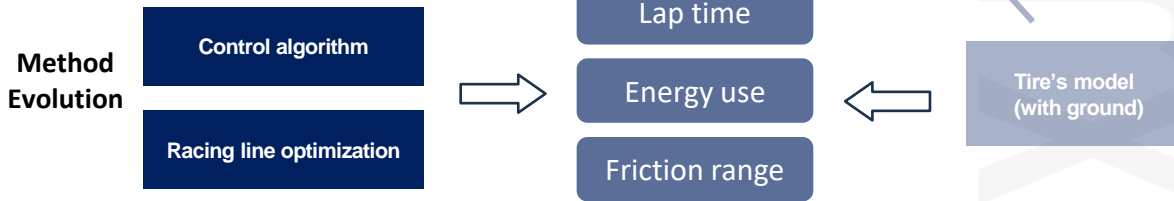


1. The dynamic optimisation of AGV (Automated Guided Vehicle)

(2022 ABB Smart Innovation Competition)

1.1 Project Structure

- 2022 ABB Smart Innovation Competition
- Incorporate and design both the **control algorithm** and **racing line optimization** of an Automated Guided Vehicle (AGV) controlled by PLC
- Analyze the **friction** range



1.1 Method Evolution

First attempt: LQR + A

Valid: autonomous tuning;

Weak: implementing, slip at high curvature corner

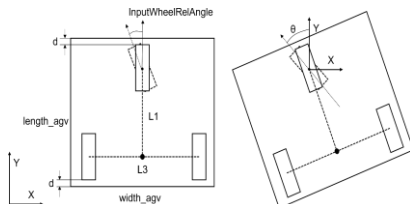
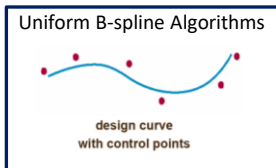
Second attempt: Dual PID + B spline

Valid: high curvature corner;

Weak: AGV **shake**, Refresh not in time

Final version: Dual PID + Uniform B-spline + intelligent visual distance-refresh

Valid: suppressing the inevitable jitter due to PID; compensate the non-uniform trajectory points



Forward-feedback
PID Controlling Algorithm

Self developed Intelligent
target refreshing method

1.2 Uniform B-spline Algorithms

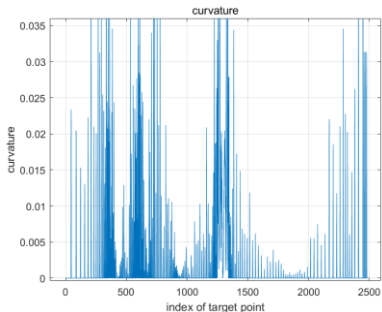


Fig.1.1 Curvature distribution of each target point

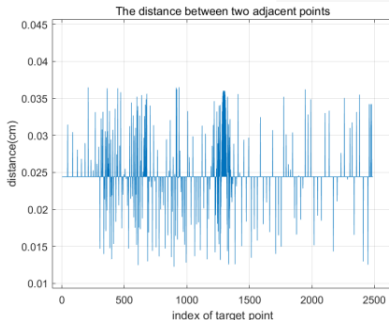


Fig.1.2 Adjacent distance distribution of each target point

- The distribution of curvature is generally smooth without sudden changes
- The adjacent distance validation between target points are restricted under 40%

1.3.1 Dual PID & self-developed refreshing method

Taking input as the distance between target point and attitude angle line, the control output θ (steering servo) is surprisingly satisfied.

$$d = \frac{at_A * x_0 + at_B * y_0 + at_C}{\sqrt{at_A^2 + at_B^2}}$$

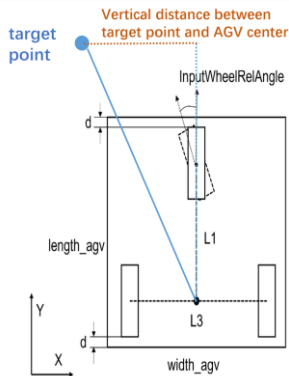


Fig.1.3 The imply of the designed control algorithm

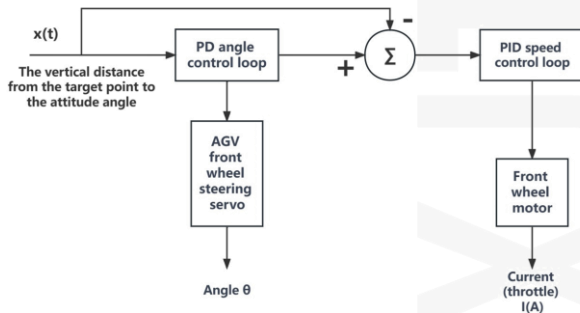
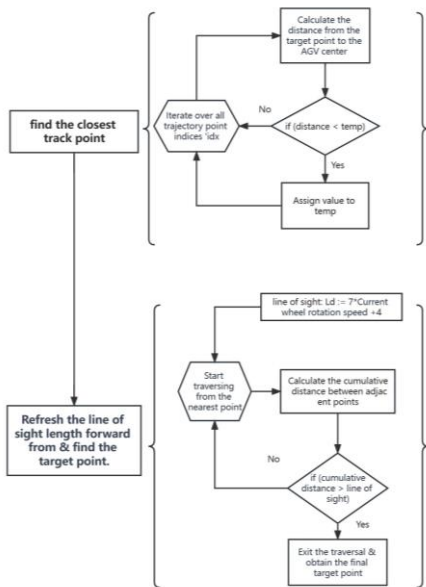


Fig.1.4 Dual PID control algorithm

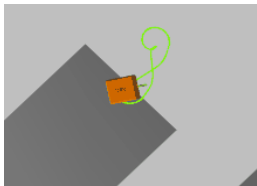
1.3.2 Dual PID & self-developed refreshing method



- Higher speeds result in a more forward-looking update, enhancing road anticipation.
- Excessively close line of sight can introduce errors, potentially causing deviations in the car's path.
- Conclude the process when the cumulative distance of points along the reference trajectory surpasses the line of sight.

1. 4 Conclusion

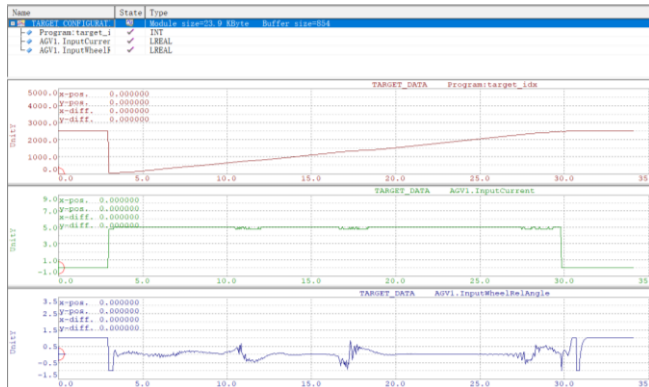
Continuous tracking



Steer at corner



Refresh at U-shaped corner



- The uniform B-spline could suppress the inevitable jitter
- The intelligent line-of-sight could compensate the non-uniform trajectory points of B-spline
- The vibration of wheel is without sudden change

1. 5 Tire's model

Magic formular ✘

Industrial method approximation ✔

The industrial method is to approximate the sliding friction force coefficient as the adhesion coefficient using vehicle adhesion analysis. Then, compare the magnitude between traction and adhesion force.



coefficient of adhesion
≈
coefficient of maximum static friction
≈
coefficient of sliding friction

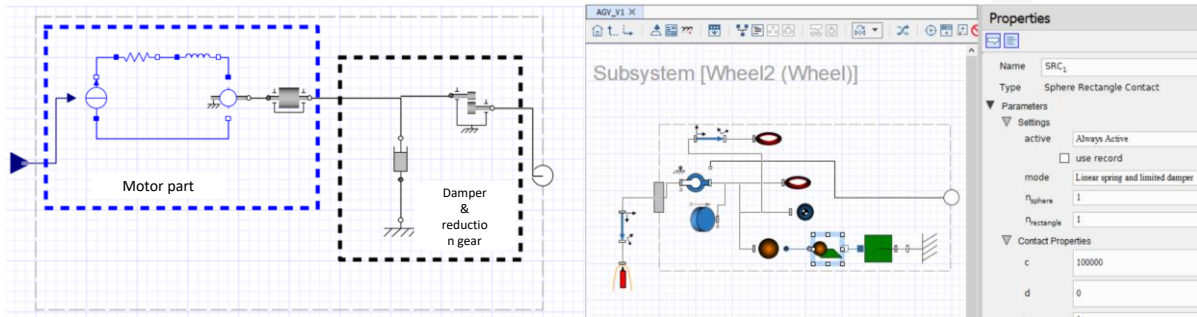


Fig.4 The motor and wheel modelling via MapleSim

1.5 Tire's model

Approximate Conclusion
 $u > 0.2175l$

Vehicle loading analysis

$$\mu = \frac{Kt * I * n1 * n2 * u}{r * P\mu}$$

$$c = 100000 \text{ N/m}$$
$$d = 0 \text{ N * s/m}$$

$$L[0] = 0.04015 + T = 0.04015 \text{ m}$$

$$f_c = \begin{cases} -c(u - L_0) & u < L_0 \\ 0 & \text{otherwise} \end{cases}$$

$$f_d = \begin{cases} -dv & u < L_0 \\ 0 & \text{otherwise} \end{cases}$$

$$f_n = \begin{cases} f_c + \min(f_c, f_d) & f_c + f_d > 0 \\ 0 & \text{otherwise} \end{cases}$$

$$F(\text{ normal force }) = 15N$$

$$P\mu = 15N$$

Dynamic response of DC AGV motor

$$J * \frac{dw(t)}{dt} + B * w(t) = Tm = Kt * I$$

```
1 # appendix : angular speed figure by ODE45
2 function y = AGV_motor(t,w)
3 J = 9*10^-5;
4 c = 0.03167;
5 y = ( -c*w + 0.4) / J;
6 end
7 [t,w] = ode45('AGV_motor', [0,10],0)
8 ;
9 plot (t,w)
10 [t,w] = ode45('AGV_motor', [0,10],0)
11 ;
12 plot (t,w)
```

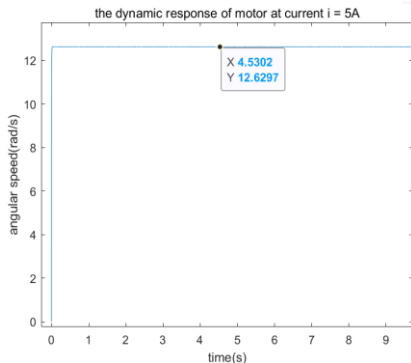
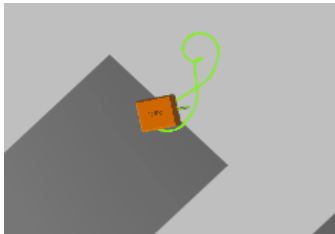


Fig.3 dynamic motor response when current i=5A

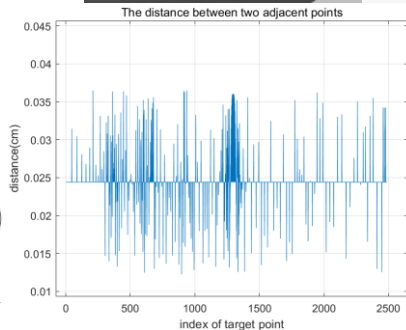
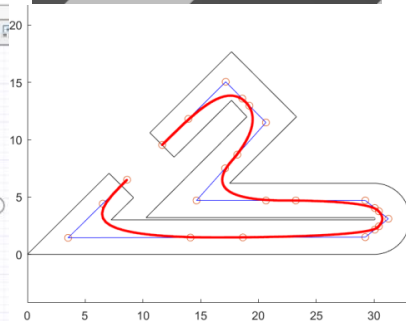
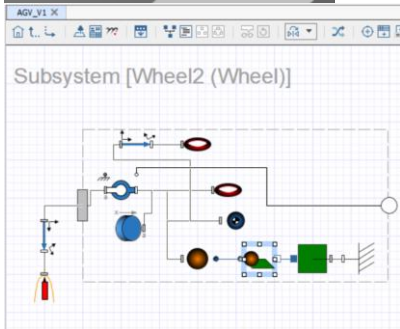
Continuous tracking



Steer at corner



Refresh at U-shaped corner



1.6 Honor

